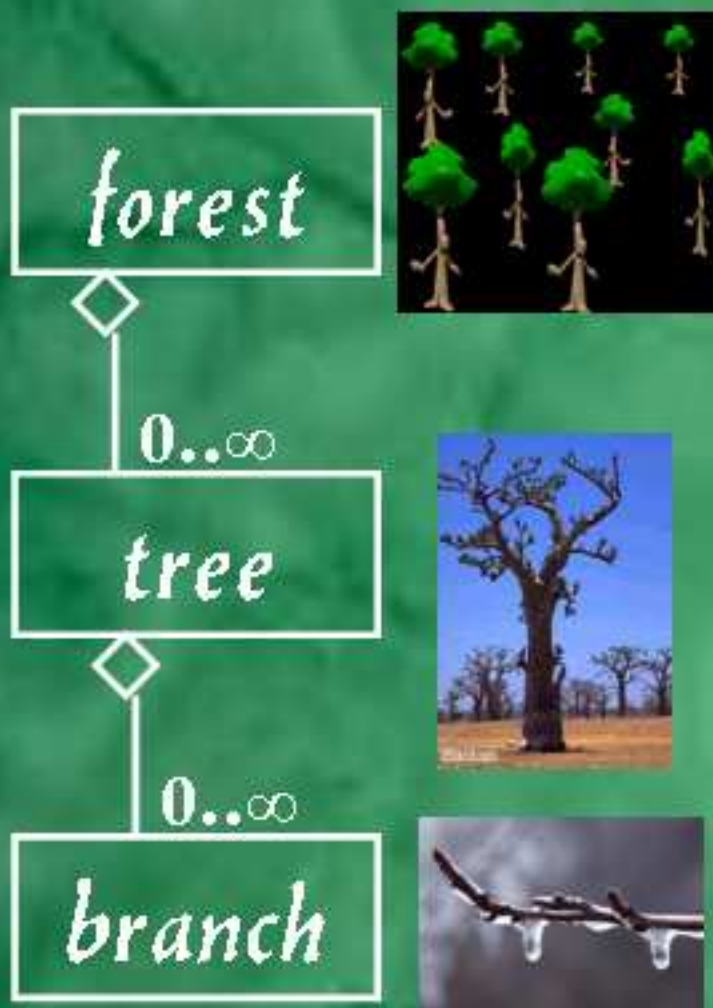


Procedural Modelling of Plant Scenes

Project aim: to use procedural modelling and L-Systems to create realistic plant scenes such as forests

Procedural Modelling

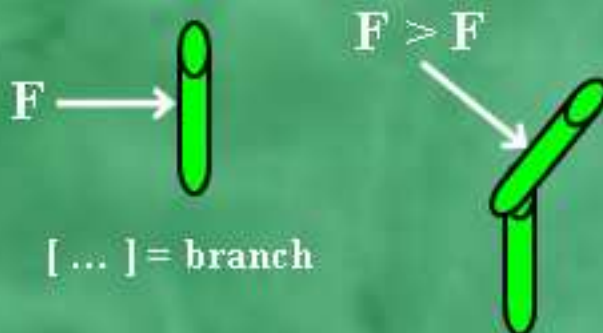


L-Systems

L-System symbols are translated into graphics:

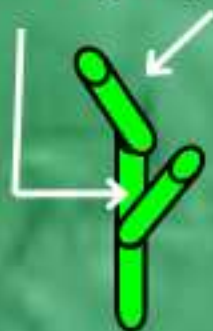
> and < = turn 45 degrees

F = draw segment



[...] = branch

F [> F] F [< F]



Results

